

## Cities Going Green: Development of a Green and Smart City

### 5<sup>th</sup> Press Release

**Release Date: 30/07/2023**

The “Cities Going Green: Development of a Green and Smart City” (Erasmus+ KA2) project consortium, towards the end of Project Result 2: Game Design, held the 3<sup>rd</sup> face-to-face meeting, that was hosted by THEOFANIS ALEXANDRIDIS KAI SIA EE (Omegatech) in Athens, Greece on the 15<sup>th</sup> – 16<sup>th</sup> of May 2023.

During the first day, partners from Cyprus, Estonia, Greece, Poland, and Spain reviewed the status of the developed intellectual outputs and the next steps. OMEGATECH presented to the partners the game design progress and along with the partners finalized various elements of the game’s features (e.g building blocks, decisions, theory, rules, and points/system). The game will also be accompanied by an IoT (Internet of Things) device, which the European Centre for Emerging Competencies and Technologies (ECECT - Cyprus) will connect to the game, allowing the students to interact with various game elements.

Followed by discussions on reporting and other logistics, the coordination of the upcoming activity Project Result 3: Development of the application, and the 4<sup>th</sup> face-to-face meeting in Nicosia, Cyprus in November 2023.

On the second day of the meeting, the consortium visited Ellinogaliki Scholi in Piraeus, where the Headmaster talked about the school's history, values and goals in respect to incorporating technology in education and its benefits. A group of students then presented their Virtual Reality (VR) project called “Discover Ancient Greece ”, then demonstrated it and then allowed the partners to try on the VR glasses and play with the game.

The two-day physical meeting was concluded with a tour of Piraeus.

